

Payroll Code Earnings Subtypes

Modified on: Fri, 19 Aug, 2022 at 2:56 PM

Earnings Subtype:

Earnings subtype	How Many Codes Can Have the Subtype	Type of Data	Comments
Regular	Only one	Can be hours	Salary dollars or Hours at rate from Salary Card - hours can NEVER be negative on this payroll subtype
Overtime	Only one	Hours	If payroll calculates overtime, then overtime hours as defined by advanced overtime rules paid at a rate defined by those rules (default is 1.5 of salary card rate or of blended rate of all applicable pay). If our computation of OT is turned off, then hours can be entered in this payroll code and paid at 1.5 of the salary card rate.
Holiday	Only one	Hours	Hours at rate from Salary Card (salary folks split standard salary amount); can utilize payroll calendar to automatically identify and break out holiday hours from salary folks only. Hourly employees require time entries to pay holiday.
Sick Pay	Only one	Hours	Hours at rate from Salary Card (salary folks split standard salary amount)
Bonus	Can be more than one	Dollars	Subtype will allow utilization of the bonus withholding percentage on the employee card to control Federal and State withholding separate from other earnings. Canadian Implementations work differently.
Vacation Pay	Only one	Hours (can be just dollars in Canada)	Hours at rate from Salary Card (salary folks split standard salary amount)
Bereavement	Only one	Hours	Hours at rate from Salary Card (salary folks split standard salary amount)
Jury Duty	Only one	Hours	Hours at rate from Salary Card (salary folks split standard salary amount)
Personal Day	Only one	Hours	Hours at rate from Salary Card (salary folks split standard salary amount)
Other			Splits amount out of Salary Employee's earnings
Custom 1		Can be hours	Splits amount out of Salary Employee's earnings
Custom 2		Can be hours	Splits amount out of Salary Employee's earnings
Custom 3		Can be hours	Splits amount out of Salary Employee's earnings
Custom 4		Can be hours	Splits amount out of Salary Employee's earnings
Custom 5		Can be hours	Splits amount out of Salary Employee's earnings
Floating Holiday	Only one	Hours	Hours at rate from Salary Card (salary folks split standard salary amount)
Commission	Only one	Dollars	If using the payroll commission ledger, this defines which code to put into the ledger (requires additional setup)
Piece Rate	Can be more than one	Quantity	Piece rate indicates different rate from hourly; can be from Salary Card if set up as piece rate or rate from Earnings Rate Table; these entries must come from the Piece Rate data NOT hours data and require quantities.
Additional Rate	Can be more than one	Can be hours	Only this payroll code subtype can utilize Earnings Rate Table lines to source rates; can be used for amounts housed in User Defined Fields in Employee Card or amounts from Custom Employee Amounts Table or Employee Earnings Amount Table if variable in amount or timing (i.e. Retro Pay Adjustments containing just earnings, Auto
Auto-Deduction	Can be more than one		
Double Time	Only one	Hours	If payroll calculates overtime, then double time hours as defined by advanced overtime rules paid at a rate defined by those rules (default is 2.0 of salary card rate or of blended rate of all applicable pay). If our computation of OT is turned off, then hours can be entered in this payroll code and paid at 2.0 of the salary card
Exclude from Payroll Doc.	Can be more than one		Almost never used - If hours details are loaded with a payroll code to track information or history but are not to be used in the payroll documents
Prevailing Wage	Can be more than one	Hours	Haven't used; can be used to attach certain benefit related functionality to a payroll code. Normally this is done with custom OT calculations and pay matrix functionality.
Pay Matrix	Can be more than one	Hours	Hours at rate from Pay Matrix (overall or individual) driven by codes set up to control Pay Matrix in Payroll Setup

